

Bommo Sweeper X

Slovis Software
slovis@slovis.com
<http://www.slovis.com>

INTRODUCTION

Bommo Sweeper X (from now on referred to by BSX) is the Slovis version of the classic minefield type game but with a few extras and a lot less clutter. This version is completely Freeware and is fully functional with no restrictions in the game. If you like the game and would like to see more of this type, a small donation (or large) would help motivate and encourage us to do more of the same.

INSTRUCTIONS

The goal in BSX is to uncover all of the spaces where there are no Bommos. When you uncover a tile which doesn't have a bommo, you will see a number(s) exposed nearby. Those numbers represent how many Bommos are touching that space from the tiles surrounding it (8 tiles around).

If you click on a square with no Bommos touching it then it will expand and show all the squares around it with no Bommos touching them. However, if you click on a square which has a Bommo in it, then you'll hear a Bommo boom and the game will be over exposing the entire board. So, when you find a square which you know has a Bommo in it, simply hold down the command, option or control key **X** while clicking and it will place an 'X' on that square so you know not to click there. Don't worry, if it has an "X" on it, we won't let you click there anyway, unless you wish to remove the "X". If you're not sure whether or not there is a Bommo there, but would like to remind yourself that there might be one there, then just click twice on the **?** square while holding down one of the above keys and a

Number of flags placed. When first playing, this displays the number of bommos on the board

"Flag" mark. Your own marker of where you think a bommo is.



The timer keeps track of how long it is taking you to complete the game.

question mark will appear. Careful, you can click on a question mark and still set off a Bommo. One more click and it will go back to being blank. Shift+click on a spot that you have already exposed that has tiles that haven't been turned over, and it will turn all those tiles over in one turn. It will not reveal any spot you have marked with an **X**. Careful, be sure you have all the bombs marked correctly next to it or you will blow yourself up!

Once you have uncovered all the squares without Bommos then you've won and if you were quick enough, you will get on the high score list.

BSX comes with many variations. There are seven different board sizes and three different difficulty levels for each board size. To make life even a little more interesting you can also play with obstacles in your way.

SYSTEM REQUIREMENTS

Mac OS X.1 or Mac OS 8.6 or higher with CarbonLib

6 MB or RAM available

Thousands or Millions of colors

VERSIONS

1.0 Initial Release

1.1 No bugs were reported so no bugs were fixed. Changes include flag/bommo counter, clear high scores options, shift+click option to expose all surrounding areas, timer on/off option (off means you can't get on the high score) and sound option for muting in the menubar.

PREVIOUS RELEASES

“Alien Action Dome”: Our first venture into shareware. Although not the best, it was a modest start. It's an action arcade game where you run around collecting bowls of alien sugar worms and avoid big nasty dudes. It can be found at most major FTP sites.

“Please, Shoot Me!”: This was our second release into the shareware world. Even we were surprised with many good reviews. It is a game where cute little creatures run across the screen in many different directions. The goal is to shoot as many as you can with your cursor. It has great music, lots of cute sounds and delightful graphics. It can be found via our web site and at most major FTP sites.

“Crib 3000”: Our third game and by far our best producing. Crib 3000 is a cribbage card game with excellent graphics, sounds and opponents. A little bigger than your average cribbage game but well worth the couple of extra seconds in downloading it. The main advantages over several of its predecessors is a very intuitive game board and counting you can actually follow while it counts for you. I could list more, but I'll leave it at that.

“Memory 4000”: It's an extremely good looking and good acting game of concentration. It has the basic match two tiles and remove but it also has more. Memory 4000 also has a nice solitaire game included. Test your reflexes and try to beat your best times. Memory 4000 is loaded with prefs and tilesets to make each game different and more interesting.

“Video Poker 5000”: Your standard game of video poker except that you don't lose any real money. Which for most of us is a good thing. Up to 4 different players, each with their own bank roll.

“Pegangle X”: This is a simple peg jumping game. Jump all adjacent pegs to remove them. Have 1 peg left in the end and you win!

LEGAL AGREEMENT (read me)

Slovis Software is not to be held responsible for any damage to the hardware or data contained within which may result from the use of its products (Besides loss of sleep we've never had any problems.) All software from Slovis Software are delivered as is, and not guaranteed to be correct. Users of Slovis Software products use them at their own risk; the staff of Slovis Software will not be held liable for direct, indirect, consequential, cosmic, or supernatural damage resulting from the use of its products.

Distribute Bommo Sweeper X to everyone you know. However, remember to include the Read Me with the application and supporting files. Bommo Sweeper X may not be distributed for profit without the consent of Slovis Software. If you'd like to distribute Bommo Sweeper X on a CD go ahead, just let us know which CD it's going to be on. For more details, please visit our website. <http://www.slovis.com/legal.html>